Amendments To The Claims

This listing of claims replaces all prior versions and listings of claims in the application:

1. (Currently Amended) An automated voice generator for generating a voice output in the pronunciation of a second language corresponding to a text item in a different first language, comprising:

means for automatically converting <u>translating</u> the spelling of an original text item in the first language into a new text item by:

- (i) identifying a <u>each</u> character in the original text item that is not included in the alphabet of the second language, and
- (ii) replacing <u>only</u> said <u>each</u> identified character in the original text item with a character or string in the alphabet of the second language having a pronunciation equivalent or similar to the pronunciation of the identified character in the first language; and

<u>a text-to-speech engine that supports the second language and not the first language, means-for generating voice by pronouncing the new text item according to the pronunciation of the second language.</u>

- 2. (Original) The voice generator according to claim 1, wherein the original text item comprises place name text items assigned to respective places.
- 3. (Previously Presented) The voice generator according to claim 1, wherein the first language character and the second language character or string are included in a place name text item representing a place name.
- 4. (Previously Presented) The voice generator according to claim 1, wherein the first language character is in French and the second language character or string is in English.

- 5. (Previously Presented) The voice generator according to claim 1, wherein the first language character is in Spanish and the second language character or string is in English.
- 6. (Previously Presented) The voice generator according to claim 1, wherein the first language character is in German and the second language character or string is in English.
- 7. (Currently Amended) An automated voice generator for generating a voice output in the pronunciation of a second language corresponding to a text item in a different first language, comprising:

means for automatically converting <u>translating</u> the spelling of an abbreviated original text item in the first language into a new text item by:

- (i) replacing the abbreviated original text item with a full text item in the first language,
- (ii) identifying a-<u>each</u> character in the full text item that is not included in the alphabet of the second language, and
- (iii) replacing <u>only</u> said <u>each</u> identified character in the full text item with a character or string in the alphabet of the second language having a pronunciation equivalent or similar to the pronunciation of the identified character in the first language; and

<u>a text-to-speech engine that supports the second language and not the first language, means for generating voice by pronouncing the new text item according to the pronunciation of the second language.</u>

- 8. (Previously Presented) The voice generator according to claim 7, wherein the first language character is in French and the second language character or string is in English.
- 9. (Previously Presented) The voice generator according to claim 7, wherein the first language character is in Spanish and the second language character or string is in English.

- 10. (Previously Presented) The voice generator according to claim 7, wherein the first language character is in German and the second language character or string is in English.
- 11. (Currently Amended) An automated method for generating a voice output in the pronunciation of a second language corresponding to a text item in a different first language, comprising:

automatically <u>converting translating</u> the spelling of an original text item in the first language into a new text item by:

- (i) identifying a-<u>each</u> character in the original text item that is not included in the alphabet of the second language, and
- (ii) replacing <u>only</u> said <u>each</u> identified character in the original text item with a character or string in the alphabet of the second language having a pronunciation equivalent or similar to the pronunciation of the identified character in the first language; and

generating voice by pronouncing the new text item according to the pronunciation of the second language, where the voice is generated by a text-to-speech engine that supports the second language and not the first language.

- 12. (Previously Presented) The method for generating voice according to claim 11, wherein the first language character and the second language character or string are included in a place name text item representing a place name.
- 13. (Previously Presented) The method for generating voice according to claim 12, wherein the first language character is in French and the second language character or string is in English.
- 14. (Previously Presented) The method for generating voice according to claim 12, wherein the first language character is in Spanish and the second language character or string is in English.

- 15. (Previously Presented) The method for generating voice according to claim 12, wherein the first language character is in German and the second language character or string is in English.
- 16. (Currently Amended) A navigation apparatus for guiding users, comprising:

a map database for storing geographic information containing a place name text item representing each place name;

means for reading out the place name text item from the map database;

means for automatically converting translating the spelling of the place name text item in a first language into a new text item by:

- (i) identifying a-<u>each</u> character in the place name text item that is not included in the alphabet of a second language, and
- (ii) replacing <u>only</u> said <u>each</u> identified character in the place name text item with a character or string in the alphabet of the second language having a pronunciation equivalent or similar to the pronunciation of the identified character in the first language; and

<u>a text-to-speech engine that supports the second language and not the first language, means for generating voice by pronouncing the new text item according to the pronunciation of the second language.</u>

- 17. (Currently Amended) The navigation apparatus according to claim 16, wherein the means for converting translating refers to replacement rules identified in a rule table that associates a character in the first language that is not included in the alphabet of the second language with a character or string in the alphabet of the second language having an equivalent or similar pronunciation.
- 18. (Currently Amended) The navigation apparatus according to claim 16, wherein the means for converting translating operates between any of a plurality of

first languages and the second language, and the text-to-speech engine supports the second language and not any of the plurality of first languages.